

# Exporting Your Files In Logic For Matchless Mix

1. Open the project file for the song you are sending to mix.
  2. View the arrange window.
  3. Now render any tracks with effects you want to print for mix.
  4. To bounce down an audio track: select the appropriate regions, right-click and select *bounce in place*.
  5. Within the bounce in place window, keep the original name of the file and add the word bounced at the end of it.
  6. For destination select *new track*.
  7. For source select *leave*.
  8. Verify that all boxes are unchecked except for *include audio tail in file* and that *normalize* is turned off. Click OK.
  9. Bouncing virtual instruments within the project file is achieved in the same way you bounced your audio files (repeat steps 4 through 8 for each virtual instrument track).
  10. Remove all tracks from your project file that are not needed for the mix.
- \*\*\*Before consolidating, confirm all cross-fades are free of clicks and pops.
11. Click on the *go to beginning* button. It's the first button on the transport panel in the bottom left corner of the screen.
  12. Click *file*, select *export*, and click *All Tracks as Audio Files*.

13. Create a new folder within the bounces folder which is located in the bottom left of the window. Name this folder with the song title and its beats per minute value.

14. Your save format and bit depth will default to your current project's settings. Make sure to check *bypass effect plugins* and turn *normalize* off. Click save. Now quit Logic. When prompted, choose *don't save changes*. This will ensure that your project file is untouched in case you'd like to make changes in the future.

\*Now that you've completed this process we suggest creating a new project file, importing the files from the folder you just made and verifying that the tracks are properly synced and all content you want mixed is accounted for.

15. Locate the folder where you've exported your tracks (during step 14). This folder will be located within your project's bounces folder. Now zip this folder. To do so, right click and choose compress. This is the file you'll upload to matchless mix.